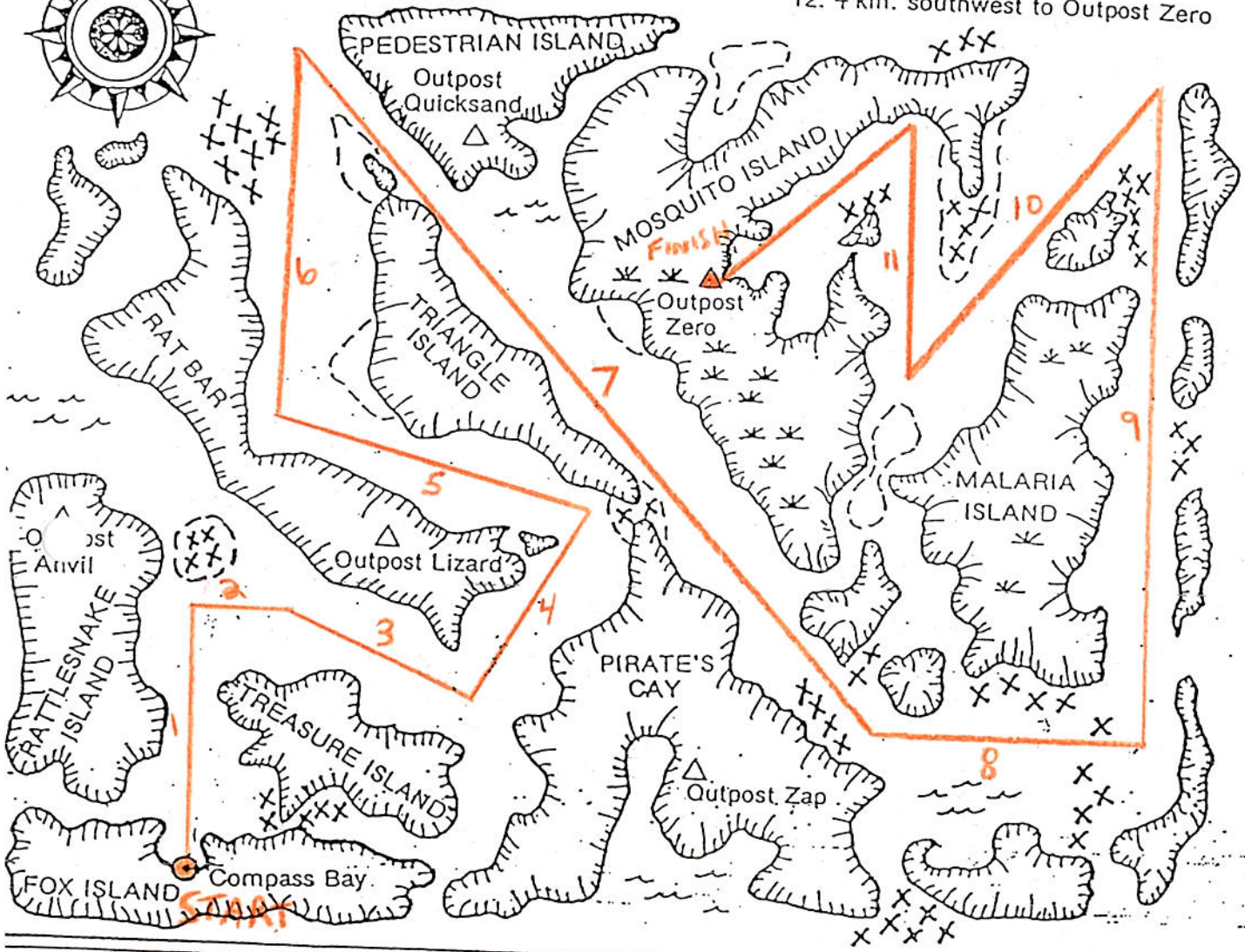
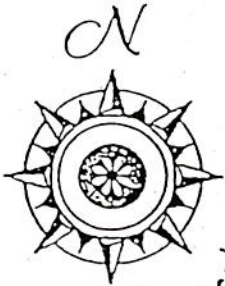


# OUTPOST ZERO

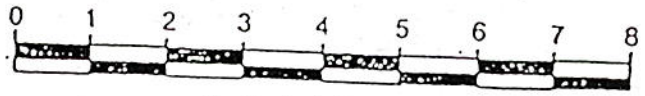
Your task is to guide a ship through shark infested, hazardous waters from Compass Bay to Outpost Zero. The course you must follow is shown below. Use the compass rose shown at the left and a metric ruler to plot course 1 with a line; from the point where this line ends, plot course 2 and so on. When you've finished (if everything is correct) you should be safely at Outpost Zero. Good Luck!

1. From Compass Bay, 4 km. due north
2. From this point, 1½ km. due east
3. Then 3 km. east southeast
4. 3½ km. north northeast
5. 5 km. west northwest
6. 5 km. due north
7. 13 km. southeast
8. 4 km. due east
9. 10 km. due north
10. 6 km. southwest
11. 4 km. due north
12. 4 km. southwest to Outpost Zero



- △ Temporary Camp
- ⊙ Village
- ⋈ Swamp
- XXX Submerged Rocks
- Sand or Mud Bar

## LEGEND



Scale in Kilometers

( km. is the Abbreviation for Kilometers)